SITUATION NO. 44
CLAIRFAYTS: THE MAGINOT LINE

May 16, 1940: The 7th Panzer attacks the 4th North African Division around an extension of the Maginot Line.

AVAILABLE FORCES

**ALLIED**

**GERMAN**

**SET-UP**

ALLIED: Set up first, anywhere east of major stream, in woods or town hexes.

GERMAN: Enter West edge of Board D, Turn 1.

**SPECIAL RULES**

Fortifications have a strength of 10. All Mines attack at 1-1 odds.

**VICTORY CONDITIONS**

Victory conditions are determined by German exit of combat units off the East edge of the mapboard.

German exits 10 combat units: Marginal German Victory.

German exits 15 combat units: Tactical German Victory.

German exits 20 combat units: Decisive German Victory.

Allied player wins by avoiding the German victory conditions (i.e., if German fails to exit at least ten combat units).

**TURN RECORD TRACK**

GERMANS move first

1 2 3 4 5 6 7 8 9 10 11 12

SITUATION NO. 45
POMMERVILLE: ATTACK ON COMBRAI

May 18, 1940: The 7th Panzer Division attacks elements of the 3rd DLM and 4th North African Division near Cambrai.

AVAILABLE FORCES

**ALLIED**

**GERMAN**

**SET-UP**

ALLIED: Set up first, anywhere on Board A and/or Board C.

GERMAN: Set up second, anywhere on Board D.

**SPECIAL RULES**

None.

**VICTORY CONDITIONS**

The German player wins by controlling Grancelles at the end of the scenario.

The Allied player wins by controlling six or more hexes of Grancelles at the end of the scenario.

Any other result is a draw.

**TURN RECORD TRACK**

GERMANS move first

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15