### FACTION RANKS · REQUIREMENTS · BENEFITS

#### Rank ONE: Fang
- **Requirement:** No requirement (available at character creation)
- **Benefits:**
  - Participate and earn renown points

#### Rank TWO: Wolf
- **Requirement:** 3 renown points
- **Benefits:**
  - Apprentice to mentor and access to secret missions

#### Rank THREE: Viper
- **Requirement:** 10 renown points, complete one secret mission, 5th level
- **Benefits:**
  - Access to a faction-specific downtime activity

#### Rank FOUR: Ardragon
- **Requirement:** 25 renown points, complete three secret missions, 11th level
- **Benefits:**
  - Become a mentor

#### Rank FIVE: Dread Lord
- **Requirement:** 50 renown points, complete ten secret missions, 17th level
- **Benefits:**
  - Become a faction leader

For more information on faction benefits, see the D&D Adventurers League™ Player’s Guide at DungeonsandDragons.com

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The Zhentarim

Oppose us and suffer.

Join us and prosper.

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